

Lebenslauf



Front-End Developer Artem K.



Verfügbar: ab sofort

Kosten: 50 Euro/St

SKILLS

Programming languages:

JavaScript, TypeScript, HTML, CSS.

Tools and frameworks:

Angular 2+, AngularJS, RxJs, NgRx, NodeJS, ES6, Bootstrap, jQuery.

Additional technologies:

Angular Material, Angular-Bootstrap, Material-UI, ngx-bootstrap, Bootstrap 4, CSS3, SASS, SCSS, agGrid, Highcharts, PlotlyJS, NGX-charts, Karma, Jasmine, Jest, npm, yarn, Angular CLI, Webstorm, Kendo, VisualStudioCode, Jira, OAuth, REST, Swagger, Git, WebSockets, Lodash.

CI/CD:

Git, Gulp, Webpack, GitlabCI, Docker.

EDUCATION

Kharkiv Karazin National University – Bachelor's in Cyber Security

2014 – 2018

LANGUAGES

English – Upper-Intermediate

Ukrainian – Native

Russian – Native

EXPERIENCE

Deal Management Platform Senior Front-End Developer

September 2021 - January 2023

Team size: 10 Developers

The platform is built to simplify the way operators can manage multiple accounts, contracts, and discounts. It provides the powerful automation system necessary to process contract details with lightning speed and with high-level accuracy: from simulation to settlement, it keeps your focus on what drives the best results for the business. Due to requirements, I developed dashboards with charts, dynamically changing tables and forms.

Anyway, my main goal was related to the migration of the current implementation from AngularJS to Angular 11. For this purpose, I had to reorganize the current project structure, refactor most of the existing functionality and build a fast-working application.

Technologies and Tools: Javascript, Typescript, AngularJS, Angular 11, Material-UI, HTML5, CSS3, Sass, Java, Spring Boot, Oracle

App Store Launch Platform Full-Stack Developer

March 2020 – August 2021

Team size: 15 Developers

It is a platform that allows customers to build, brand, and launch their own app store platform, which is easily submitted by developers, discovered by users, and managed by the owner. The platform represents a full CRM system that allows set up sites. From app onboarding to payments, every function of the app store is powered by an API, keeping it flexible to meet current and future needs. During this project, I helped with library development with customizable components, directives, and pipelines that can be implemented into other Angular 2+ apps and data processing services for Openchannel API. Also, I created a mono repository that included these libraries and developed ready-to-use customizable templates for Developer and Marketplace Portals.

In addition, I implemented chart components, file uploads, and dynamic form generation based on a large configuration file.

Note: It has been acquired by Stripe.

Challenges:

- develop components library and service library as separate npm modules;
- easy to customize marketplace templates;
- changeable dynamic SCSS color theme;
- ready-to-use SCSS mixins;
- rewritable component styling based on BEM methodology;
- maintain open-source code quality and changelog.

Open-source part of the project:

<https://github.com/openchannel/angular-template-libraries>

<https://github.com/openchannel/angular-market-template>

<https://github.com/openchannel/angular-portal-template>

<https://www.npmjs.com/package/@openchannel/angular-common-components>

Technologies and Tools: Typescript, Angular 11, RxJS, Material-UI, Storybook, Compodoc, Sonarqube, Bootstrap, HTML5, CSS3, SCSS, NodeJS, Bitbucket Pipelines, Jest, JWT, Stripe API, Lodash.

E-Learning Platform**Full-Stack Developer**

August 2019 – February 2020

Team size: 10 Developers

The online school project was created in order to optimize the time of the child and parents in the learning process. The gamification system does not let the child get bored during learning, encouraging his success in a playful manner. And the learning process itself resembles the game Heroes of Magic 3, due to the movement of the hero (student) on the map with tasks and treasures.

My main goal was to migrate the project to the last version of Angular and implement a new structure for the project. Also, I took part in developing a new version of the game itself, based on a new search algorithm, web-service performance improvement, SEO, and speed optimization.

Technologies and Tools: Angular 12, NodeJS, Material-UI, PixieJS, PlotlyJS, Docker, Typescript, Bootstrap, HTML5, CSS3, Sass.

Healthcare Platform**Front-End Developer**

December 2018 - July 2019

Team size: 20 Developers

The platform was created in order to eliminate the mandatory hospital visit for the patient. This application allowed the doctor to analyze the patient's condition according to data from his smartwatch, prescribe medications, create audio and video conferences, and much more. The patient could ask his doctor for medication or a quick analysis of his condition. There was a big development team that included iOS, Android, Desktop, and Frontend/Backend developers.

According to requirements, I was developing various charts components to display user measurements, and UI templates, creating and configuring audio-video calls components. In addition, helped with web-service performance improvement, SEO, and speed optimization.

Technologies and Tools: Angular 11, Material-UI, NodeJS, ReactNative, MySQL, Docker, HighCharts, ToastrNotifications, Docker, Typescript, Bootstrap, HTML5, CSS3, Sass, NGX-Agora.

Trading Analytics Platform Front-End Developer

January 2018 – November 2018

Team size: 8 Developers

The analytics platform was created to make life easier for sellers on amazon. The key was in unique sales indicators for sellers, which amazon statistics do not provide. The data was presented in flexible tables and graphs.

I was responsible for developing multiple components with graphs, and tables, providing code refactoring and improving project structure.

Technologies and Tools: Angular 2+, Material-UI, Swagger, MySQL, PlotlyJS, Typescript, Bootstrap, HTML5, CSS3, Sass.

CRM System Front-End Developer

August 2017 – December 2017

Team size: 6 Developers

This application was created to monitor the activity of workers, accounting for their holidays, sick days, day-offs, as well as the ability to record and calculate salaries. Something like Zoho. Most of the time I was devoted to charting components, dynamic forms, and tables development. Provided web-service performance improvement, SEO, and speed optimization.

Technologies and Tools: Angular 2+, Material-UI, HighCharts, Typescript, Bootstrap, HTML5, CSS3, Sass.

SUMMARY

I'm a creative, and goal-driven Angular developer with 5 years of hands-on experience. During my career, I've had an opportunity to contribute to a variety of projects in Healthcare, E-Learning, Saas, and other domains.

A team player open to sharing and absorbing new experiences, able to learn fast, and deliver the best solutions for complicated issues.

IHR ANSPRECHPARTNER



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